

GAME BOY ADVANCE

AGB-BIBE-USA

THE BIBLE GAME



INSTRUCTION BOOKLET

CRAVE

entertainment

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE OR NINTENDO DS™
VIDEO GAME SYSTEMS.**

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THE BIBLE GAME



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tarting The Game

1. Turn off the Game Boy Advance
2. Insert The Bible Game Pak
3. Turn on the Game Boy Advance
4. Press Start when prompted

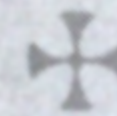

he Adventure



The Master Deceiver is on the prowl, and the only way to defeat him is to put on the Armor of God. The six pieces of the Armor of God have been scattered and locked in six different churches on six different levels. It is your job to collect each piece of armor by locating and unlocking the churches.

ontrols

- Press the A Button to jump.
- Press the B Button to run.
- Press the L Button to duck or to enter tunnels or buildings.
- Press the R Button to throw Holy Water at a minion.
- Press SELECT to read scrolls.



avigating The Menu System

Main Menu

From the Main Menu, you can start a New Game, use a Password to resume a previously started game and read the Instructions. Use the + Control Pad to highlight the desired selection on the menu. Press the A Button to select.

Instructions

From the Main Menu or the Pause Menu, select Instructions. Press the A Button to move forward and press the B Button to go back.

Pause Menu

Press START to enter the Pause Menu. From the Pause Menu, you can select Return, View Map, View Key, and Quit. Additionally, a Password is displayed at the bottom of the Pause Menu. Use the + Control Pad to highlight the desired selection on the menu. Press the A Button to select. Press the B Button to go back.

- **Return.** Selecting Return will put you back into the game.
- **View Map.** Select View Map to see a map of the current level. The map will indicate your position and the position of the next minion you need to defeat. If there are not any minions left to defeat, the map will only show your position.

- **View Key.** Select View Key to see the key pieces you have obtained so far for the current level.
- **Instructions.** Instructions can be accessed from either the Pause Menu or the Main Menu.
- **Quit.** To end the game and return to the Main Menu, select Quit. After you quit, a password will appear on the screen.
- **Password.** The password displayed will allow you to return to this point in the game by entering it at the password prompt from the Main Menu.

laying The Game



Character Selection

Use the + Control Pad to highlight the desired character you want to play as. Press the A Button to accept your selection. Press the B Button to go back.

Minions



Minions are the servants of the Master Deceiver and each of them holds a piece of a key that opens a church. To receive a key piece, you must catch a minion by chasing it and touching it, then you must defeat it by correctly answering a series of Bible questions. Be careful!!! Minions shoot fiery darts that take your spiritual health away.

Herra Ticks



Herra Ticks are the dangerous pets of the Master Deceiver and will attack anyone they get near. Herra Ticks appear as bugs, spiders, frogs and scorpions. Like any bug, you can defeat a Herra Tick by jumping on it. But be warned: Some Herra Ticks are particularly nasty, and to defeat them, you may need to jump on them more than once!



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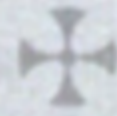

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Levels of difficulty

There are three levels of difficulty in the game: Easy, Medium and Hard.

To defeat the minions and Master Deceiver in the Easy level of difficulty, you must answer at least 50% of the questions correctly. In the Medium level, you must answer at least 65% correctly. In the Hard level of difficulty, you must answer at least 80% correctly.

In the Medium and Hard levels, the minions move more quickly, as do their darts and fireballs.

In the Hard level, the Herra Ticks become more difficult to defeat.

Crosses



Crosses can be picked up throughout each level. When you meet a Bible kingdom citizen, your crosses will be exchanged for Holy Water. In the final level, there are no kingdom citizens and the exchange will occur automatically.

Question Challenge

Once you have successfully caught a minion, you defeat it by answering a series of Bible questions. If you have picked up and read the Scrolls, you should have little difficulty answering the questions.

When a question is asked, you will get two or three answers to choose from. Use the + Control Pad to highlight the desired answer, then press the A Button to select it.

At the bottom of the question and answer screen, you will be told how many correct answers you need to defeat the minion. As the difficulty level increases, so does the number of questions required to defeat the minion. If you fail to defeat the minion, it is released and you must find and defeat it again.

Lives and Spiritual Health



At the beginning of each quest, you will have three lives, represented by hearts on the left side of the screen. If you lose all of your lives, you will have to start the quest over again at the level you are on. Earning a perfect score when defeating a minion will gain you an additional life. Additional lives are not carried forward to the next level.

The heart shaped symbol in the upper right hand corner is your spiritual health. You lose health by being hit by minions' fiery darts or fireballs and by being attacked by herra ticks. You can gain health by collecting hearts on the ground. Losing all of your spiritual health causes you to lose a life.



Special Items

Scrolls




Scrolls have Biblical knowledge that will be useful during question challenges with minions. After you pick up a scroll, press SELECT to read it. Scrolls can only be read once.

Holy Water



Holy Water is used to temporarily stun a minion, allowing you to touch him without being hit by a fiery dart. Press the R Button to throw Holy Water at a minion.



Warranty and Service Information

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Note: Certified mail recommended.

In the U.S. send to:

Warranty Replacements
Crave Entertainment, Inc.
4 San Joaquin Plaza, Suite 200
Newport Beach, CA 92660

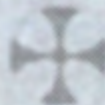
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Call the Customer Service Line at 949-219-1199, 9:00 a.m. - 5:00 p.m.

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